

Probabilistic, Modular and Scalable Inference of Typestate Specifications

Nels E. Beckman, CMU/Google Pittsburgh
Aditya V. Nori, Microsoft Research India

Summary

- **Anek** infers specifications needed to check typestate with
- **Plural**: sound static typestate checker,
 - requires pre- & post-conditions
 - Specifications time-consuming
- **Anek**:
 - Assigns and solves *probabilistic* constraints over program
 - Approximate, but works well in practice
 - Probabilities act as refinable summaries on methods
 - Scales, because it can be applied iteratively
 - Ease of design, heuristics

Plural*: An Overview

- A **sound** static typestate checker for Java programs

```
class File {  
    // Creates an  
    // open file  
    File();  
  
    // File must be open  
    void read();  
  
    void close();  
}
```

Plural*: An Overview

- A **sound** static typestate checker for Java programs
- Works like a type system
 - Assigns types to variables that vary from line to line
 - Requires pre- and post- types for method parameters
 - Type includes object state & aliasing

```
class File {  
    // Creates an  
    // open file  
    File();  
  
    // File must be open  
    void read();  
  
    void close();  
}
```

Plural: An Illustration

```
// pre - f : Open, unique
// post - f : Closed, unique
String readAndClose(File f)
{
  // f : Open, unique
  Log.log("Reading");
  // f : Open, unique
  String s = f.read();
  // f : Open, unique
  f.close();
  // f : Closed, unique
  return s;
}
```

```
class File {

  // pre - this : Open, unique
  // post - this : Open, unique
  void read();

  // pre - this : Open, unique
  // post - this : Closed, unique
  void close();

}
```

Plural: Other Details

- Other permissions:
 - Unique
 - Immutable
 - Shared
 - 1 Writer, Many Readers
- Fields can have permissions & state
- Concurrency!
- All sound!

The Challenge

- Adding Plural specifications is labor intensive
 - E.g., days for an API in case studies
- Requires tool & methodology expertise
- Requires detailed program expertise (i.e., aliasing)

Anek (अनेक): Specification Inference

- Input: Program with annotated API
- Output: Program with all annotations needed to check use of API
- Process:
 - Turn program into permission-flow graph
 - Solve probabilistic constraints
 - Inferred specification is the 'likeliest' one
- Benefits:
 - Robust to bugs
 - Easy to summarize methods, modularity
 - heuristics

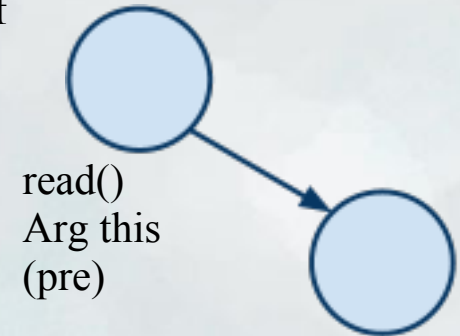
Permission Graph

- For all program references, create permission flow graph
- Graph is almost identical to data-flow graph.
 - (Parameter permission implicitly returned)

Permission Graph

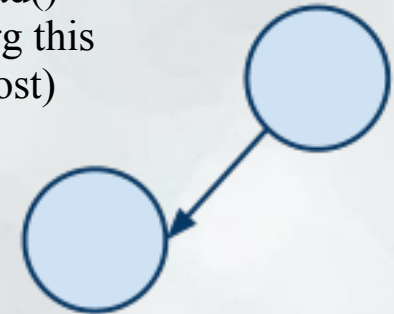
```
// pre - NOT GIVEN  
// post - NOT GIVEN  
String readAndClose(File f) {  
    ...  
    String s = f.read();  
    ...  
}
```

Param f
(pre)

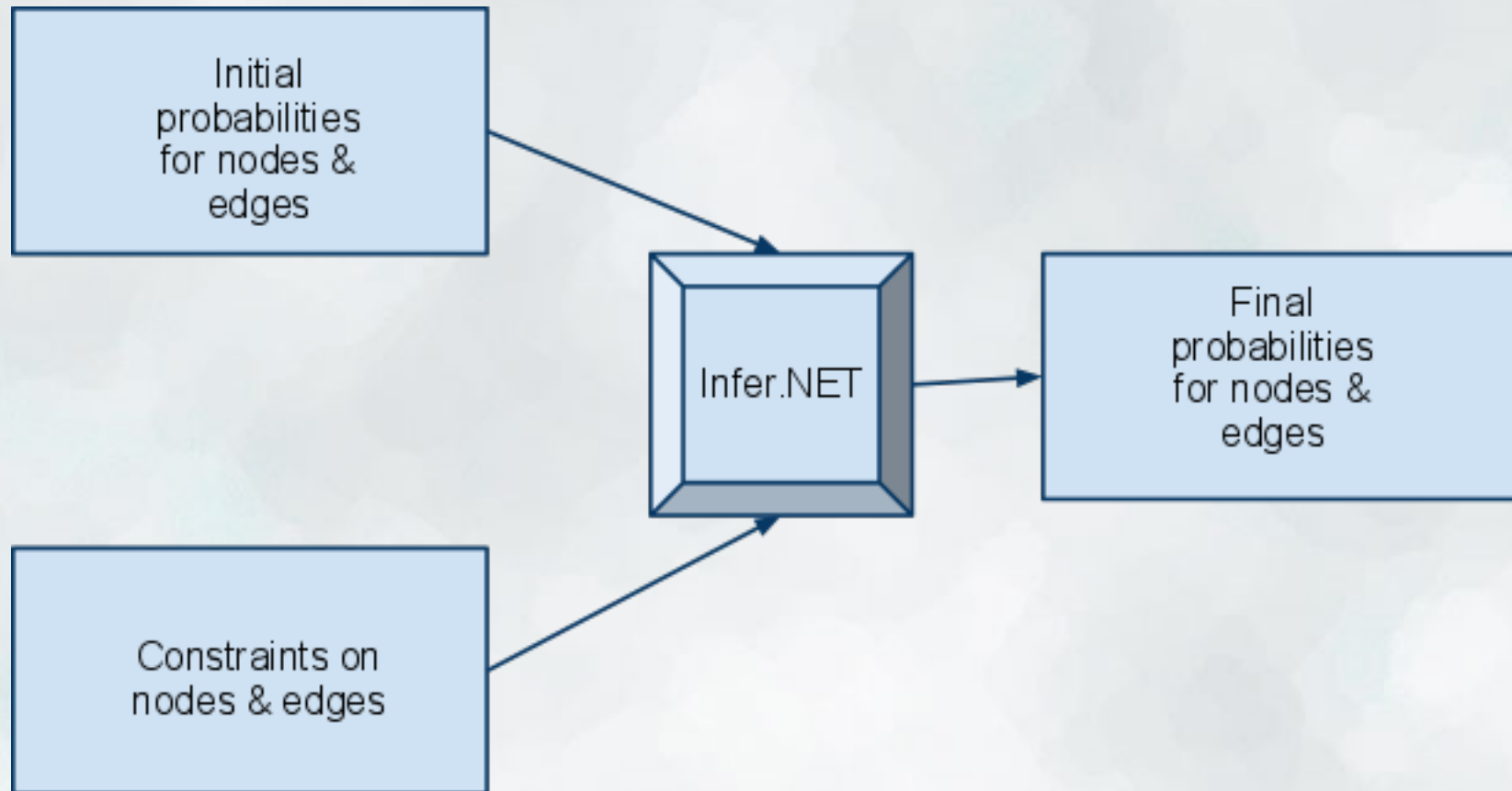


read()
Arg this
(post)

Param f
(post)



Probabilistic Constraints



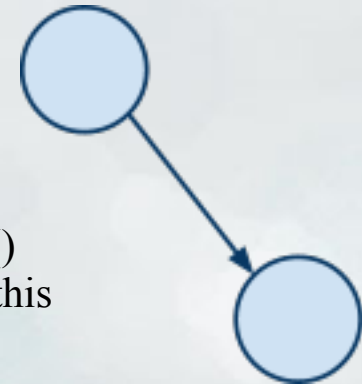
Initial Probabilities

```
// pre - NOT GIVEN
// post - NOT GIVEN
String readAndClose(File f) {
    ...
    String s = f.read();
    ...
}

class File {
    ...
    // pre - this: OPEN,
    //     unique
    void read();
}
```

Param f
(pre)

read()
Arg this
(pre)



	Initial Value param f pre	Initial Value read() arg pre
OPEN	?	.9999
CLOSED	?	.0001
unique	?	.9999
immutable	?	.0001
share	?	.0001
full	?	.0001
pure	?	.0001

Probabilistic Constraints

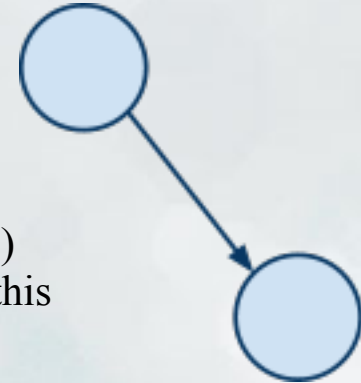
- Given known specification, how to solve for unknown?
 1. Add constraints to graph
 2. Off-the-shelf solver

Probabilistic Constraints

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Param f
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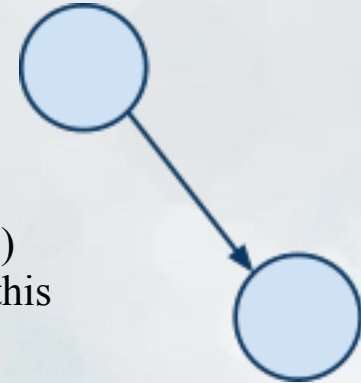


Probabilistic Constraints

- Given known specification, how to solve for unknown?
 1. Add constraints to graph
 2. Off-the-shelf solver
- Constraints:
 - Permission rules
 - Heuristics

Param f
(pre)

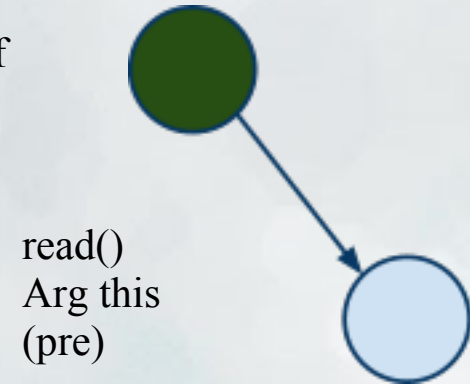
read()
Arg this
(pre)



Probabilistic Constraints

- Given known specification, how to solve for unknown?
 1. Add constraints to graph
 2. Off-the-shelf solver
- Constraints:
 - Permission rules
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Param f
(pre)



	Final Value
OPEN	.997
CLOSED	.01
unique	.997
immutable	.01
share	.01
full	.02
pure	.03

Modularity

- Solver is iterative
 - Probabilities become more accurate over time

Modularity

- Solver is iterative
 - Probabilities become more accurate over time

Param f
(pre)



	Intermediate Value
OPEN	.558
CLOSED	.456
unique	.677
immutable	.33
share	.25
full	.499
pure	.4

Modularity

- Solver is iterative
 - Probabilities become more accurate over time
- Use them as method summaries!
 1. Solve for a method,
 2. Store just values of signature,
 3. Solve other methods,
 4. Iterate
- Avoid storing entire graph
- Sliding scale between precision and time

Param f
(pre)



	Intermediate Value
OPEN	.558
CLOSED	.456
unique	.677
immutable	.33
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full	.499
pure	.4

Evaluation: Training

- Evaluation Procedure:
 - "Train" algorithm on small benchmarks
 - Evaluate results on large case study
 - Compare time & precision to manual

- Training
 1. Create a number of small benchmarks
 2. Run Anek
 3. Adjust probabilities
 4. Iterate until results are as expected

Evaluation: Iterator API

- Given annotated Iterator API, infer specifications in PMD
 - 40kloc
 - 170 calls to Iterator.
next()
 - Initially 45 warnings
 - Case study in Bierhoff thesis
- Results
 - Bierhoff:
26 annotations in **75 min**, resulted in **3 warnings**
 - Anek:
31 annotations in **3 min 47 sec**, resulted in **4 warnings**

Evaluation: Comparisons

- In paper we attempt to compare with non-probabilistic algorithm
- Anek is faster because of approximative algorithms

Summary

- Plural: sound static typestate checker,
 - requires pre- & post-conditions containing aliasing permissions
 - Specifications time-consuming
- Anek infers these specifications
 - Assigns and solves *probabilistic* constraints over nodes
 - Works well in practice
 - Probabilities act as refinable summaries on methods
 - Scales, because it can be applied iteratively
 - Ease of design, heuristics
 - We believe in probabilistic inference!
 - Source available soon!